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1462605

The Sims™ superstar

EXPANSION PACK*

*Requires *The Sims*™ or *The Sims*™ *Deluxe Edition* to play.

MAXIS

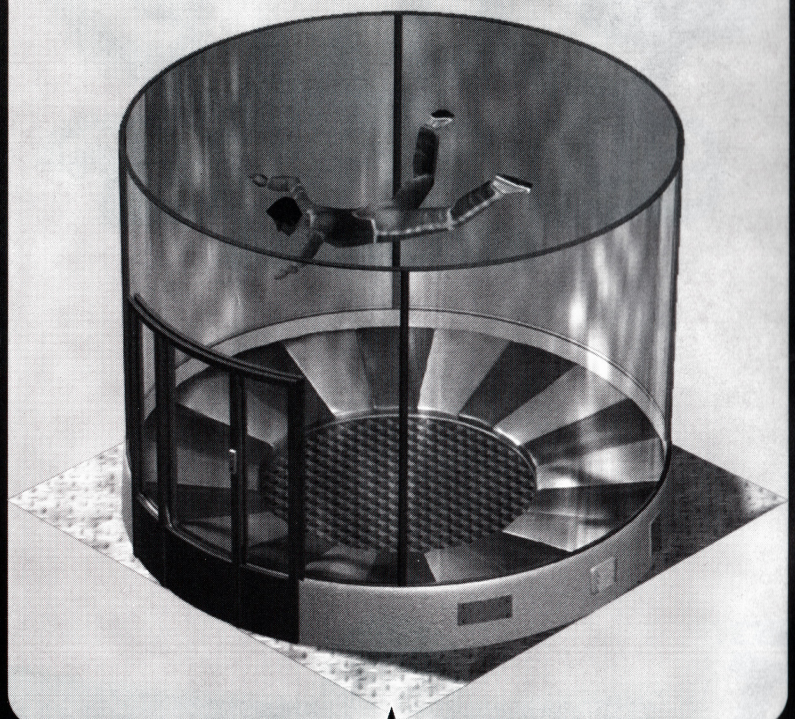

TABLE OF CONTENTS

INTRODUCTION 2
WELCOME TO STUDIO TOWN 3
- NEW LOCATION 3
- NEW FAME GAMEPLAY 3
- BEING PART OF THE IN CROWD 5
- PERFORMING UP TO PAR 5
- AWARDS 6

RELATIONSHIPS AND SOCIAL CIRCLES 7
- SOCIAL INTERACTIONS 7
- NEW NPCS 7

NEW TO SUPERSTAR 10
- NEW ITEMS 10
- NEW CELEBRITY SOCIAL INTERACTIONS 10

NEW TO THE SIMS™ 11
- DAILY/LONG TERM RELATIONSHIP BARS 11
- NEW PHONE BOOK 11
- NEW BUILD/BUY MODE TOOLS AND HOTKEYS 11
- NEW NEIGHBORHOOD SCREEN FILTER 12
- NEW SORTS IN LIVE AND BUY MODES 12

NEW EXCHANGE 13
- UPLOAD YOUR LOT 13
- BEST OF THESIMS.COM 13
- FAMILY EXCHANGE 13

CONTROLS 16
- POP-UP MESSAGES 16
- HOT KEYS 16
- SCROLLING 18

CREDITS 19

This product has been rated by the Entertainment Software Rating Board. For information about the ESRB rating, or to comment about the appropriateness of the rating, please contact the ESRB at 1-800-771-3772.

INTRODUCTION

The Sims are ready for their close-up. Realize your fantasies of fame and fortune as the Sims pursue their dreams of being rock stars, movie stars, or supermodels. All new gameplay, new social interactions, and a new location give you an all-access pass to the careers of the stars and their celebrity lifestyle. Will your Sim become a legend? In *The Sims™ Superstar*, you decide who skyrockets to fame and who ends up a flash in the pan.

BE A STAR—To advance from a wannabe to a Studio Town queen bee, hone your networking skills and start schmoozing famous Sims. Then relieve stress by recuperating in the star trailer or by having some fun at the oxygen bar.

OVER 150 NEW ITEMS—Pamper your Sims with a steam bath and massage, give them a shot at stardom by stepping up to the open microphone stage or the karaoke machine, or unwind after a shoot in the scuba tank.

NEW CHARACTERS—New non-playable characters (NPCs) can help organize your Sims' lives or make them a living misery. Hire a butler, evade your obsessed fans, get help from the Studio Town production coordinator, and more.

VISIT STUDIO TOWN—Grab a bite at the sushi cart or smoothie stand, spend an afternoon shopping at the trendy clothing boutiques, or drown your sorrows at a karaoke bar.

MINI-GAMES—All-new studio objects, each with mini-games, reward you with fame and cash. Access higher level objects as you earn more fame and collect famous friends.

NOTE: See enclosed Install Guide for Technical Support information.

NOTE: This manual documents gameplay specific information related to the *The Sims™* Superstar expansion pack to *The Sims™*. For basic gameplay information, see *The Sims* manual.

WELCOME TO STUDIO TOWN

Studio Town offers your Sims a chance to brush elbows with the famous or launch their own shot at stardom.

NEW LOCATION

Whether they've come to star in the latest feature or to gawk at the hottest and brightest stars, the Sims are descending on Studio Town.

More than just the work place of the famous, Studio Town is a great location for seeing and being part of The Scene. Any Sim can shop at the trendy boutiques, enjoy the diet-conscious snacks from the sushi carts and smoothie stands, relax with rejuvenating treatments at one of the local spas, or slum it at a local karaoke bar. So grab a cab, brave the traffic, and go to where the in-Sims meet.

Enter Studio Town without a Sim from the Neighborhood screen to try your hand at building a better sound stage, the ultimate recording studio, or anything else you can think of.

NEW FAME GAMEPLAY

Got talent? Got dreams? Now all your Sims need is their big break! And with the grand opening of Studio Town it's so close they can taste stardom. But before you send your Sims headlong into the maelstrom of wannabes and starlets that is Studio Town, here are a few tips that might help along the way.

- The only fame objects your Sims can use fresh off the bus are the karaoke stage and the open mic. If they try and sneak onto a soap opera set or a recording booth, they'll be summarily dismissed.

THE TABLOID

The first thing that any fame-seeking Sim must do is find an agent. Along with the morning paper you'll see a new publication, *The Studio Town Insider*. The Insider can help you find an agent and even lets you know who's hot, and by extension, who's *not*. If your Sim's name doesn't appear, odds are they're not.

WHO'S HOT

In the fickle world of Studio Town, this ever-changing list lets you in on who's on top and who's on their way to being a has-been. If you're on the career path to fame, be sure to keep up to date on this list so that you can be seen with the up-and-comers and avoid the down-and-outers.

FINDING AN AGENT

Make sure you call them, because they certainly aren't going to call you! Take a look in your tabloid and get in touch with The SimCity Talent Agency. They just might be looking for new and different talent, and if your Sims have *anything* going for them, they might at least qualify as different.

FAME OBJECTS

Not all fame objects are accessible to all Sims. Only the most famous Sims have the star power to land the high profile assignments.

FAME STARS (☆ = 1/2 STAR)	OBJECTS ACCESSIBLE
0	Karaoke; Open Mic
☆	Photo Shoot: Print Ad
✪	Recording Studio: Jingle
✪☆	TV Set: Commercial
✪✪	Photo Shoot: Model
✪✪☆	TV Set: Soap Opera
✪✪✪	Recording Studio: Album
✪✪✪☆	Fashion Runway
✪✪✪✪	Music Video Set
✪✪✪✪☆	Movie Set
✪✪✪✪✪	All fame objects

ACTING OBJECTS

Open Mic, Soap Opera Set, Film Set

Even if your Sim is currently trapped at home in a paper bag, they can still earn a living as an actor. Did you SEE "Toaster Rockets, then the Death Ray"? Of course you didn't, no one did, but those actors still took home sack-loads of Simoleons. The biggest stars are acting their way out of paper bags in nearby Studio Town.

As a greenie, your aspiring actor Sims can use an open-mic performance to get on the entertainment map. After gaining some valuable performance time, they can vie for a part on a Sim soap and with a few real credits on the old resume, a starring role on the silver screen is not out of reach.

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MUSIC OBJECTS

Karaoke Set, Music Recording Booth, Music Video Set

Up-and-coming crooners and chart-topping veterans all come to Studio Town when it's time to lay down their latest tracks. From hit singles to hot music videos, Studio Town is where the latest beats come to life.

FASHION OBJECTS

Photo Shoot, Fashion Runway

The home of the truly beautiful, Studio Town offers budding style-conscious trendsetters a place to scale the treacherous heights of fashion.

Darlings of the fashion world, these stunners show off the latest Sim styles and set the trends that ordinary Sims must follow. Start your modeling career with a few photo shoots to get a jump on your portfolio. Then work your way up through the ranks and you might just land a runway gig.

Keep your model Sims well-rested, relaxed, and feeling good so that they can shine for the camera.

In the world of fashion, you won't get anywhere until someone, hopefully a fashion designer or photographer, believes that people like you. Gain a little fame before you try to break into this industry where being just another pretty face is not enough.

BEING PART OF THE IN CROWD

Keeping your whiny celebrity Sim happy, and managing their rise to fame is only part of the game when you're trying to push them into the big time. So it's important to keep in mind that a Sim can never overestimate the value of knowing the right amount of the right kind of people. After all, your Sim's neighbor may bake a mean pie, but can they help you grab a slice of superstardom? And that amazing looking Sim in the one-of-a-kind designer outfit may look the part, but what's more important is whether they get paid for it. Don't be afraid to put your Sim out there, but only in front of the right people.

PERFORMING UP TO PAR

Your Sim may have talent and a bit of fame, but they're not calling the shots. The producers, directors, photographers, and designers have their own ever-changing and unique vision. As your Sim is performing, watch the reaction of the Studio Town crew and listen to their feedback so that your Sim can give them the performance they're looking for. If your Sim doesn't meet their expectations, they'll be unceremoniously kicked to the curb, an action that usually negatively affects their celebrity status.

AWARDS

Famous Sims can win awards for their successful climb to stardom. There are two categories of awards, general Achievement Awards and awards for successfully performing in Studio Town sets. Achievement Awards are delivered to your Sim's home. Performance awards are delivered on location in Studio Town.

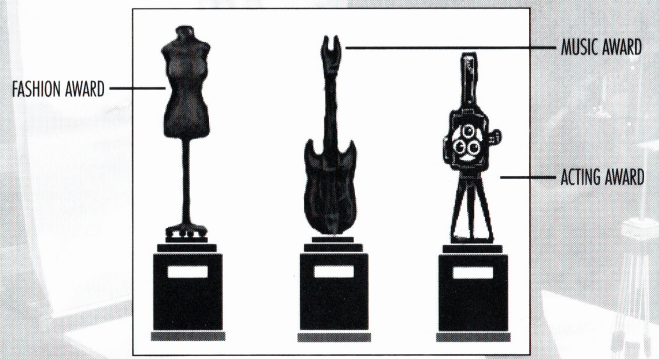
ACHIEVEMENT AWARDS

There are two types of general Achievement Awards, the Simmy Award and the Sim's Choice Award. Sims can win the Simmy Award if their star power is high. The Sim's Choice Award goes to a Sim who has good rapport with their fans.

If your Sim has at least two and a half stars, watch for an award presenter to arrive in a limo (with the paparazzo in tow, of course).

PERFORMANCE AWARDS

Performance awards are presented to Sims for exceptional performances in Studio Town sets. After a Sim successfully completes enough tasks, he or she is eligible for an award. Object awards are given in a specific category (Music, Fashion, and Acting), so focusing on one fame track improves your Sim's chances of winning an award. There are three levels of fame object awards: bronze, silver, and gold.



RELATIONSHIPS AND SOCIAL CIRCLES

It's not what you know, it's *who* you know, and sometimes it's what you know about them. Or who you know that they know or even what they know about someone that neither of you know, but whom you're both pretending to know. So brush up on your small talk and get ready to schmooze.

Your Sims will need famous friends to make it in Studio Town. The "friends needed" panel on your Sim's job panel displays the star power their combined friends must have. In other words if your Sim needs five famous friends to gain another star in their star power, a 5-star friend fulfills that need as do five 1-star friends or any other combination that adds up to the required amount.

SOCIAL INTERACTIONS

Superstar Sims often have only one thing on their minds: themselves! And celebrities are very aware of the pecking order in Studio Town. Your Sims will have more social interaction options and more rewarding exchanges with equally famous Sims. On the other hand, they will be hard-pressed to make nice with someone they think is beneath their notice.

On the flip side, ordinary Sims will be star-struck if they attempt to speak to a celeb. While asking for an autograph is sometimes viewed favorably by celeb Sims, it's best to avoid flat-out groveling.

NEW NPCS

LANA, STUDIO TOWN PRODUCTION ASSISTANT

Lana knows everything that goes on in Studio Town, both on and behind the scenes. With her wealth of knowledge, Lana can give you insider info on managing your fans, winning awards, attaining fame, and the all-important pastime of name-dropping. When your Sim first goes to Studio Town, their agent will make sure that Lana finds them and points them in the right direction. After that, they can check in with her about some of the finer points of stardom or go it on their own.

PAPARAZZO

This guy gets paid per picture, so every click is more Simoleans in his pocket. But as every superstar knows, managing their appearance in the public eye can be far more valuable than actually being talented. And as far as Studio Town goes, this guy is the pupil in the public's eye. He finds Sims at the best of times and the worst of times, and if he isn't finding your Sim enough, you might have to stage something so that he does. After all, any publicity is good publicity, right?

DEVOTED FANS

Remember when your Sim was just another face in the crowd, wandering aimlessly around Studio Town, hoping for a glimpse of someone famous? Keep that in mind when your Sim snags a little fame and suddenly thinks they're above the little people. When you're a star, those little people just want to be near you. Sometimes a wave is all they need to believe you care and it's your Sim's job to make them believe that they do care. Fans approach stars for autographs, to lavish compliments, and to let them know what a big fan they are. Keep the masses happy, and they'll keep you in the lifestyle you're accustomed to. Shun them, and fans may seek alternative, less pleasant methods to get a fix of their favorite stars.

OBSESSED FAN

Some fans can be downright scary in their dogged adoration of your celebrity Sims. If they don't keep their fans happy by displaying enough appreciation and attention, your Sims might find themselves linked to a fan with a bit of an unhealthy fascination.

STUDIO TOWN TEAM

The stars light up Studio Town, but the photographers, directors, choreographers, record producers, and fashion designers are what keep Studio Town running. You'll find these characters closely linked to their associated industries on Studio Town lots, and it's up to them to determine how quickly you rise to the top. You may think you've got star power, but these sharks call all the shots. Go up against one of these mavens and you may find yourself replaced by the newest starlet or boy toy.

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AWARD PRESENTER

This superstar from yesteryear ushers your Sim into a new level of fame, where their work is finally recognized for all of its artistic merit and importance, or something like that. Your Sims can win awards for music, acting, or modeling. Make sure they listen closely with tears glistening in their eyes, give the superficial air-kiss, and don't forget to thank their mom *and* their agent!

❖ For more info on the kinds of awards your Sims can win, ➤ *Awards* on p. 6.

BUTLER

When your Sims really hit the big time, maid service may not be enough to keep their household in order. This stiff-lipped relic, a remnant from an older era when servants tended the needs of the upper crust, will hire and supervise additional staff to run your Sim's household, cook dinner, keep the fans at bay, and even mind the rug rats while they're on location.

NEW TO SUPERSTAR

Over 150 new items to enrich your Sims lives immeasurably. Update their home décor, buy them new gadgets and goodies, or keep them busy with new activities.

NEW ITEMS

LIFESTYLE Soothe your Sims with new spa objects, exhilarate them in the skydiving simulator, practice their lines at home with the Face of Shakespeare bookcase, or feel the calming waters of a scuba dive right outside their own front door. And if your Sim would just rather watch TV, they'll love the new Satellite Dish, which adds four channels to their TV lineup.

WALLS, FLOORS, AND ROOFS From floor to roof, we've got new styles for your Sim's house. Repaint, re-paper, re-carpet, and re-furnish your Sim's abodes in the style befitting of their new stature as a member of the truly rich and famous elite.

FAME Studio Town is full of Photo Shoot sets, Film sets, and various other types of sets for famous Sims. These are the domain of the Studio Town Staff, whom you'll have to please in order to succeed. Find the correct sequence and you'll be rewarded with fame and fortune.

For even more choices, you can download additional options from the many Internet fan sites. Check out www.thesims.com for a list of good sites. Or create your own walls and floors using *The Sims HomeCrafter*, available at www.thesims.com.

NEW CELEBRITY SOCIAL INTERACTIONS

As a celebrity, your Sim can show off to their fans, give out autographs, and maybe even bestow a hug on a particularly deserving fan. Don't try that approach with other celebrities though. They won't appreciate talk from anyone less famous than they are—unless it's about them.

The Sims superstar EXPANSION PACK

NEW TO THE SIMS™

These items are new to the Sims, but are not necessarily new for users who have already installed one or more expansion packs.

DAILY/LONG TERM RELATIONSHIP BARS

Oh, the fickleness of love. One day they want you and the next day they won't recognize you on the street. The Daily Relationship bar is a new addition for original *The Sims* players and helps you keep track of who loves you and who loves you not.

The Daily Relationship bar (upper) differs from the Long Term Relationship bar (lower). Your Daily Relationship quotient is easier to build up, but fades at a much faster rate than your Long Term.

NEW PHONE BOOK

With all the acquaintances in your Sim's life, keeping in touch is now easier than ever with the new Phone Book.

Your phone pie menu now says "Call Neighbor…" This opens a phone book which lists all the names of your friends' families on the left, and the individual family members on the right.

NEW BUILD/BUY MODE TOOLS AND HOTKEYS

The following tools and functionality are new to players who do not have any previous expansion packs for *The Sims*.

The new Grass Tool lets you map out lush grass areas at home or in Studio Town. And that's no fertilizer!

Give your Sims a lakeside property or dabble in a plot o' puddles or ponds. The new Water Tool lets you create new waves.

Think you've got the perfect spot in your Sim's new award display cabinet for their brand new Simmy Award? Pick up any object with the hand tool and press / to rotate the object in the hand tool through all the possible surface slots on any object upon which it rests. You can also press the . [period] and , [comma] keys to rotate the object around.

NEW NEIGHBORHOOD SCREEN FILTER

Know where to go for the best sushi in Studio Town? Know where the superstars shop for the trendiest togs? Of course you don't. Only the most popular of Sims know everything about Studio Town. The new neighborhood screen filter helps you find the hot spots.

Call the Studio Town shuttle, or have your agent send a car. When you get to the Studio Town screen, check out the new filter bar across the top of the screen to select a destination.

Click the icons to highlight the lots containing the items or activities you're seeking. Filters are available for acting opportunities, fashion opportunities, music opportunities, spas, shopping, dining areas, and more.

NEW SORTS IN LIVE AND BUY MODES

Simoleans burning a hole in your Sim's pockets? Superstar offers a new way to buy items with new object categories. You can now view and purchase stuff by sorting through sub-categories. For example, click on the decorative category to access sub categories for paintings, sculptures, rugs, and more. There's even a category just for fame items!

The categories displayed in Studio Town lots' Buy mode are slightly different from the categories in residential lots to facilitate your Studio Town buying.

There are new sorts for your Sims and their relationships in Live mode as well. View all your acquaintances at once, or view just family members, just friends, or only your famous friends.

The Sims superstar EXPANSION PACK

NEW EXCHANGE

Wanna show off your new star-studded digs? We have created an incredible new *Superstar* Lot Exchange for your Superstar lots.

Warning: Downloading a new lot or family will replace your current family and/or lot with the respective family or lot. Download families into vacant lots only to keep your current families and lots.

UPLOAD YOUR LOT

To upload one of your Studio Town lots:

Save your Studio Town lot as you normally would. Then click GO TO STUDIO TOWN EXCHANGE. From here you can upload your studio town lot to the *Superstar* section of The Sims Exchange.

BEST OF THESIMS.COM

As a bonus, the best objects and skins available from www.thesims.com are included in *The Sims Superstar*. The *House Party* Potty Pack, Mistletoe, Bar Lights, new pet skins, and more are available to you with this expansion pack.

FAMILY EXCHANGE

The family exchange gives you the opportunity to add more houses and more families.

You can download *Superstar* residential or Studio Town lots, or families (with or without their homes) from *The Sims Superstar* Exchange at www.thesims.com.

☆ To import a Studio Town lot, go to Studio Town first. Click the Modify lots or import new lots button.

To import a lot that you downloaded from the Superstar Exchange:

1. Select the neighborhood in which you want to place the lot from the Neighborhood screen. Switch neighborhoods by clicking on the left and right arrow buttons at the top left of the screen.
2. Click IMPORT SUPERSTAR FAMILY.
3. A pop-up dialog screen asks if you want to import the lot you just downloaded. Select YES to import the lot. Select NO if you don't want to import the lot at that time. Select DELETE if you want to permanently delete the lot from the import folder.

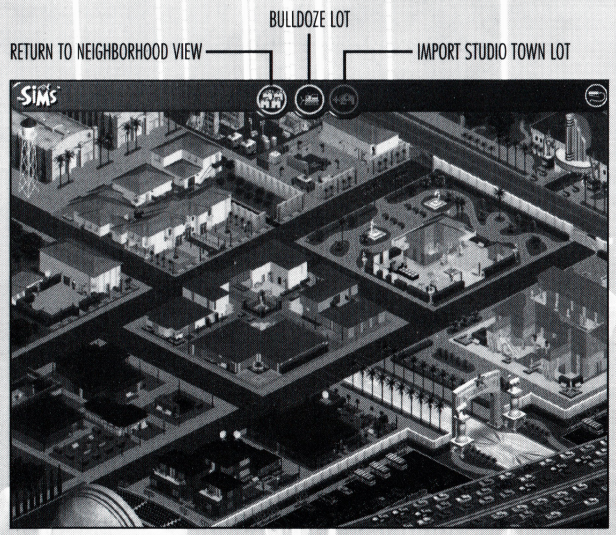
MULTIPLE NEIGHBORHOODS

Previous expansion packs have added new neighborhoods. Each neighborhood has its own lots that you can develop. This feature enables you to create or download many more houses for your favorite Sims. If you don't already have an expansion pack that added neighborhoods 6, 7, and 8, then *The Sims Superstar* adds them for you.

You can download families or lots from The Sims Exchange on www.thesims.com.

To import a family or lot that you downloaded from the Sims Exchange:

1. Select the neighborhood you want to place the family in from the Neighborhood screen. Switch neighborhoods by clicking on the left and right arrow buttons in the top left of the screen.
2. Click IMPORT FAMILY.
3. A pop-up dialog screen asks if you want to import the family you just downloaded. Select YES to import the family. Select NO if you don't want to import the family at that time. Select DELETE if you want to permanently delete the family from the import folder.



WWW.THESIMS.COM

Come visit us at www.thesims.com. From our website you can download objects, walls, floors, and skins and put them right into your game. Discuss anything you want regarding *The Sims* and *The Sims Superstar* on the BBS and in the chat room. You can also link to a large number of fan sites, and lots more!

CONTROLS

Put your Sims through the paces. With a little attention, you might even make them stars.

POP-UP MESSAGES

The first time you play *The Sims* after installing *The Sims Superstar* you will receive some loading dialogues for fans and celebs moving into your area and into Studio Town.

Then, the first few times you enter a house, you will be notified every once in a while by a pop-up dialogue about Studio Town and how to get there.

HOT KEYS

[P] or [~] – Pause
[1] – Normal Speed
[2] – High Speed
[3] – Ultra Speed
[SPACEBAR] – Switch character
[TAB] – Toggle between first and second stories
[PAGE UP] – Select second story
[PAGE DOWN] – Select first story
[F1] – Live Mode & Extend control panel
[F2] – Buy Mode & Toggle between function and room sort
[F3] – Build Mode
[F4] – Camera Mode
[F5] – Options Mode
[+] (or [=]) – Zoom in
[-] (or [_]) – Zoom out
[<] – Rotate world left
[>] – Rotate world right
[ESC] – Cancels a pie-menu
[ESC] – Cancels the tutorial (When in the tutorial)
[,] – Rotate object left (When object is in Hand Tool)
[.] – Rotate object right (When object is in Hand Tool)
[X] – Display next page of items in buy or build mode catalogs

The Sims Superstar EXPANSION PACK

[Z] – Display previous page of items in buy or build mode catalogs
Buy mode: [SHIFT] + Click – buy and place multiple objects
Pool tool: Click – place pool tile
Pool tool: [CONTROL] + Click – delete pool tile
Wall tool: Click + Drag – place wall or fence tile
Wall tool: [CONTROL] + Click + Drag – delete wall or fence tile
Wall tool: [SHIFT] + Click – place a rectangle wall or fence
Wallpaper tool: Click – paint wall tile
Wallpaper tool: [SHIFT] + Click – paint multiple wall tiles
Wallpaper tool: [CONTROL] + Click – un-paint wall tile
Wallpaper tool: [SHIFT] + [CONTROL] + Click – un-paint multiple wall tiles
Floor tool: Click – place one floor tile
Floor tool: Click + Drag – place multiple floor tiles
Floor tool: [SHIFT] + Click – place floor tiles in an entire room
Floor tool: [CONTROL] + Click – delete one floor tile
Floor tool: [CONTROL] + Click + Drag – delete multiple floor tiles
Floor tool: [SHIFT] + [CONTROL] + Click – delete floor of entire room
Door tool: Click – to place a door on a wall
Door tool: [CONTROL] + Click on a door – delete a door
Window tool: Click – to place a window on a wall
Window tool: [CONTROL] + Click on a window – delete a window
[CONTROL] + click on face in family gallery – Edit bio
[CONTROL] + [C] – Copy text in text fields
[CONTROL] + [X] – Cut text in text fields
[CONTROL] + [V] – Paste text in text fields
[CONTROL] + [Z] – Undo in text fields
[CONTROL] + [Y] – Redo in text fields
[S] – Toggles shadows
[CONTROL] + [S] – saves the game
[Q] – Quits the game
[V] – Version

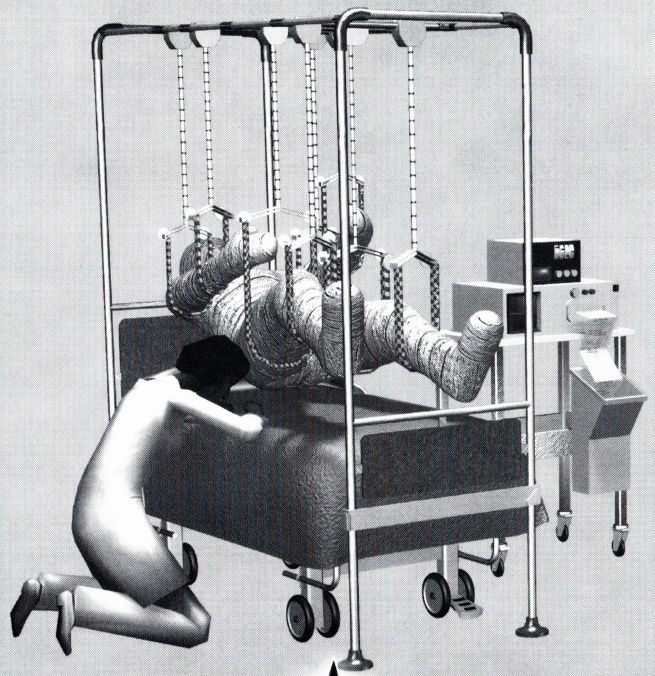
SCROLLING

If the edge scrolling option in the options panel is checked, or "on," you can move your mouse to the edge of the game screen and the screen scrolls in that direction.

You can hold down the right mouse button and drag the mouse in the direction you want to scroll. You can also use the arrow keys to scroll.

Hold down ALT and you can move the game world.

If you use the space bar to select a Sim, the game scrolls to that Sim. Double-clicking on a Sim in the family gallery centers the game on that Sim. Right-clicking on a Sim in the family gallery centers on and tracks or follows that Sim until another scrolling method overrides the tracking. Right-clicking on a Sim in the relationships panel centers on that Sim if that Sim is on the lot.



The SIMS superstar EXPANSION PACK

CREDITS

THE SIMS™ Created By Will Wright
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Producer: Jonathan Knight
Development Director: Melissa Bachman-Wood
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Associate Game Designer: Jenna Chalmers
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Artists: Sebastian Hyde, Bob King, Jason Leong, Ferby Miguel, Ted Pratt
Animators: Bob King, Michelle Meeker, Mike Midlock, Valerie Mih, Jason Osipa, Ted Pratt, Paul Vernon
Production & Design: Cooper Buckingham, Gabe Gils Carbó, Todd Reamon, Chad Schnittjer, Waylon Wilsonoff, Jeannie Yang
Contracted Art Services: New Pencil, Creat
Quality Assurance: Joanne Colgrove (Director of QA, Maxis)
Lead Testers: Hunter Barnett (Maxis), Shan Simpson (EA)
Assistant Lead Testers: Lyndsay McGaw (Maxis), Ben Farley (EA)
Testers: Merlin Andrews, Robert Anthony, Chris Charles, Carble Cheung, Steve Cohrs, Ram Fenster, Rodney Fleig, Jose Gonzales, Joe Greene, Sean Hugunin, Mark S. Johnson, Kip Katsarelis, Jim Larimore, Johnson Lee, Arron Manning, Sean McCloskey, Ulysses Melendres, Josh Riemersma, Kinh Williams
Audio Director: Jerry Martin
Sound Designers: Michael Cormier, Jeff Darby, Thomas Day, Keith Henry, Kent Jolly, Robi Kauker, Jacen Touchstone
Audio Software Engineers: Paul Wilkinson
Audio Asset Managers: Bill Cameron, Jeff Lillard
Composers: Kirk Casey, Michael Cormier, The Humble Brothers, Kent Jolly, Robi Kauker, Jerry Martin, Marc Russo
Musicians: Michael Cormier (Synthesizers); The Humble Brothers (Synthesizers); Kent Jolly (Guitar and Synthesizers); Robi Kauker (Synthesizers); Jerry Martin (Guitar and Synthesizers); Marc Russo (Synthesizers)
Sound: MPEG Layer-3 audio coding technology licensed from Fraunhofer IIS and THOMSON multimedia.
Singers: Ashley Adams, Bill Cameron, Annie Stocking
Simlish Actors: Ashley Adams, Steve Butler, Glen Carlson, Christianne Crawford, Steven Frailey, Zoe Galvez, Roger Jackson, Stephen Kearin, Gerri Lawlor, Donna LeTourneau, Sophia Lindermuth, Terry McGovern, Kesten Migdal, Jarion Monroe, Sumalee Montano, Bruce Robertson, Candice Rose, Barbara Scott, Derek Sikkelee
EA Customer Quality Control (CQC): Tony Alexander, Dave Knudson, Darryl Jenkins, Anthony Barbagallo, Russell Medeiros, Simon Steel, Eron Garcia
International CQC: Tomasz Nurek, Junetsu Kakuta, Chan Park, Justine Kim, Christine Kong, Jingwei Sun, Jerry Lee, Maxwell Peng, Parit Paritmongkol, Angtee
Electronic Arts CAT (Compatibility and Technology) Lab: John Hanley, Dave Koerner, Dave Caron, Mark Gonzales, Angelo Bayan, Nick Field
Localization: Knut Grossman, Lauren Wheeler
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NEED TECHNICAL SUPPORT? Please see the enclosed Install Guide for technical support information.

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